

HAPPY ST. PATS FROM THE WACKOS AT BLACK PIGEON PRESS Inc.



**AN OFFICIAL MONSTER BAITER RECIPE  
FOR DEAD ORCS DAY CELEBRATIONS**



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## DEAD ORCS DAY

This unofficial dwarven holiday is mostly now only celebrated by clans of MONSTER BAITERS (insane warriors who take great pleasure in luring monsters of all sorts to their untimely demise). It is held in celebration of the orcish siege of the now lost dwarf hold Grim Anvil Keep and in remembrance of the six insane monster baiters, who with sixteen kegs of dwarven brandy, a mine cart, two mules and a torch managed to slay nearly 600 orcs and break the siege.

The holiday is observed on the 17th day of the third month of the year. Monster Baiters come from far and wide to attend. Most times the location has been scouted for months in advance to find the largest gathering of Orcs. On the dawn of the 17th day the mass of insanely heroic warriors swoop down on the orcs and slaughter them in a gory battle that amongst orckind is known as The Dark Day of Slaughter. After the battle every monster baiter takes part in the brewing of a batch of BAITER'S BREW, a vile concoction of poisons and monster body parts, that somehow ends up as alcoholic or at least hallucinogenic. The most famous of these recipes is called ORC'S BLOOD BEER. This green, highly toxic brew was invented by a pair of dwarven brothers Gemock and Ernock Brickhead. Then the Baiter's Games begin. These consist of drinking contests, test of strength, throwing competitions and is ended at dawn by the Great HEAD BUTT Contest (a grim competition that has left more than one contestant dead and most with at the least minor brain damage, a plus in the Monster Baiter Trade). Then by the noon of the following day the Monster Baiters wander away until next year.

The Brickhead brothers were last seen near the haunted ruins of Ghostblight Tower arguing over which one of them would have the honor of getting himself eaten by the Dragon of Mount Fang so to better assist his brother in slaying it. We proudly present their secret recipe for the first time anywhere, since by all accounts they have no further use of it. Enjoy a tall tankard and if you are still alive, conscious and not vomiting toast to these heroic fools.



# ORC BLOOD BEER

## Ingredients

10 or so dead or mostly dead orcs  
6 bottles dwarf brandy  
5 flask of lamp oil  
16 onions  
2 live snakes (poisonous)  
1 dead badger  
6 rusty iron spikes  
bat guano (1 sack)  
1 handful rock salt  
nightshade (1 sack)  
poison ivy (3 vines)  
1 old boot

Chop up orcs, innards and all, put into big caldron and bring to boil.

Drink Brandy

Next add in onions, rusty iron spikes and bat guano.

Drink Brandy

Then pitch in snakes (alive), nightshade and poison ivy. Stir with battle axe to keep from sticking. Drink Brandy

Next pour in lamp oil and continue stirring.

Drink Brandy

Next Pitch in dead badger, old boot and rock salt.

Drink brandy until gone or pot boils over.

Serve in old battle helm or boot

Feeds 50

ORC BLOOD BEER Game Effects (Me) action to drink.

Ingested poison Endurance Test (+20); Those that fail, vomit, convulse and pass out for 1 hour.

Those that pass test roll below for effect (1d20)

1: -10 Agility, -20 on all mental skills for one encounter and -5 MIND permanent.

2-5: -10 Agility, -10 all mental skills and immune to fear effects for one encounter.

6-10: -10 agility, immune to fear effects and +10 Brawn for one encounter.

11-15: -5 Agility, Immune to Fear effects and +10 Brawn for one encounter.

16-19: Immune to Fear effects and +10 Brawn for one encounter.

20+: Immune to fear effects and +20 Brawn for one encounter.

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**HAPPY ST. PATS FROM ALL OF US AT  
Black Pigeon Press inc. have a safe  
holiday and keep on HACKING!**



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