



The Crossbow is a simple weapon to use, but difficult to master. I can load it faster, puncture any armor and guarantee a KILL SHOT! Choose this Exemplar Template is you would master the truest bow there is, the CROSSBOW!

<p style="text-align: center;">The Master Crossbowman (Exemplar)</p>	<p style="text-align: center;">Point Cost: 20</p>
<p>(Sp) Armor Puncture Talent (Any Ranged Attack made by a Master Crossbowman with a Crossbow or Siege Crossbow counts as ARMOR PIERCING)</p> <p>(Sp) Crossbow Mastery Talent (The Master Crossbowman gains an additional +10 Talent bonus to ALL Attack and Injury rolls made when attacking with a Crossbow or Siege Crossbow)</p> <p>(Sp) Kill Shot Talent (The Master Crossbowman may as a (Me) Action cause ANY successful attack made with a Crossbow or Siege Crossbow to count as an AUTOMATIC KILL INJURY if he succeeds in beating the target's defense. No Injury roll is required, Luck of Heroes rolls are made as normal. A Master Crossbowman may use this Talent Once Per Adventure for every 100 build points he is)</p> <p>(Sp) Master's Quick Load Talent (The Master Crossbowman may reload a Cross Bow as no action just like a bow and may reload a Siege Crossbow as a (Me) Action)</p> <p>(Sp) Ranged Toppling Blow Talent (If ANY of the Master Crossbowman's Ranged Attacks made with a Crossbow or Siege Crossbow cause an Injury, the Target is knocked Prone in addition to any other results)</p>	<p>Observe +5</p> <p>Vigor Bonus +5</p>
<p>Prerequisites: (Sp) Butt Stroke Talent, Eagle Eyed Talent, Long Ranged Expert Talent, Quickened Reflexes Talent and Observe 20 ranks</p>	<p>Bonus Gear: none</p>