

Umbral Caress

(175 Points)

Type: Spirit

Sub Type: Undead

Size: Tiny

Move: 12" Fly

Vigor Bonus: +20

B 5, A 30, E -, M 5, S 10, C

35, L 10

PRSB +4

MRSB +5

DefB (+32); MCB (+32) /

RCB (+30) / IM+30

Special Abilities / Attacks:

Life Sense, Incorporeal Form, Perfect Flyer, Agility Fighter, Mourners Beckoning, Fade Attack, Caress Attack

Skills: Perform +35 (+40)

Gear: none

Treasure Rating: none

Lore Rating: +30 Remote

Talents: *(Sp) Life Sense 20* (24" range. May add rating to Observe Skill Tests. Does not require LOS to use. This power is permanent and considered always on. (See Sense Life Spell for further details); *(Sp) Incorporeal Form Talent* (The Creature is IMMUNE from non-magical Attacks and is unaffected by ANY corporeal environmental Difficult terrain and may pass through any Living, Magic or Animated Object as Difficult Terrain, gains a basic fly speed according to size, gains a base vigor bonus of +10 per size



category, May not use corporeal weapons, armor or equipment); **Perfect Flyer Talent** (can Hover in Place at will and is unaffected by environmental difficult terrain, such as high winds); **Agility Fighter; Flaw, Summoned Creature; Flaw, Vulnerable to Exalted; Flaw, No Land Movement; Performance Savant; (Sp) Mourners Beckoning** (as a (S) can make a Perform Test vs targets SAVVY, the Umbral Caress may target a single creature up to 12" away and make it Helpless and maintain the song as a (f); **(Sp) Fade Attack** (the Umbral Caress may attack a creatures corporeal form +40 vs targets Endurance. If successful target physical body becomes incorporeal for rounds

equal to the Umbral Caress MRSB, any gear or equipment stays corporeal and drops from the affected creature); **(Sp) Caress Attack** (an Umbral Caress attacks have a 1 Brawn Drain vs Incorporeal creatures. Creatures reduced to zero brawn this way are considered slain and may not roll on the Luck of the Heroes chart to survive this Kill Injury as they fade from existence forever)

Templates: none

Max Core Ability Caps: B 5, A 35, E 5, M 10, S 10, C 35, L 20 / VB +10 per size
(These are the maximum values that you may increase the creature using Build Points)

Description: Tiny spirits from the Umbral Realm that have hues of purple energy that play across its ghostly form.

Environment: Attracted to scenes of death on the Prime Realm.

Personality / Behavior: These Spirits will flit around battlefields and graveyards seeking to preform their Mourners Beckoning to any who is foolish enough to listen. Umbral Caress love to witness death with a song on its incorporeal lips and considers it much more pleasurable to watch something lose its life then taking life themselves.

Tactics: Mourners Beckoning on a target then Fade Attack them until target is Incorporeal so it may drain the brawn out of the target until death.

Treasure: none